Design of The Infinity Project World(X)=Dream

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"Everything should be made as simple as possible, but not simpler."

— Albert Einstein

Introduction

Time-of-Work Parity

We assume that whenever people plan to do something, they assume future time to spend for their actions, and when they actually do it, they spend time for them, which results in assets associated with that time, which they share with others of broadly common interest, for expected sharing in return.

Based on this assumption, we construct an share model, allowing project participants to create and share project's value.

Aspects of Hour as Value

Due to wide use of "hour" (h) as time unit in both astronomy and economy, we choose to use it along "action" (a), for an example for the case for accounting.

Notation.

- (\hat{h}) estimated hour of future work
- (h) declared hour of past work representing declared asset
- (\hbar) currency hour currency amount of market price of 1 (h) of work
- (h) equity hour generated by matching hours, s.t. $a_h = min(a_h, a_h)$,

Note: Here letter "a" means "action," which corresponds to " \mathbf{x} " in the equation model formalism $F(\mathbf{x})=Y$.

Use of Model

Assume that we have a project. For the sake of simplicity, let's say that project consists of a flat list of tasks: $[s_1, s_2, ..., s_N]$.

Invite people to do work on each task, declaring their assets created. Ask them to declare their time spent, along with their work results, and future expected time investments needed. $[s_1 : [w_1, w_2, ...], s_2]$

Recommended Safeguards

Define the project's formal purpose G, for which any resources are preferred to be used in case other decision rules are not known.

Introduce average hour price, as average hourly wage, and suggest the estimates of amounts needed to compensate for works of all participants.

Invite people to invest, and cover the time expenses with de-facto modern currencies, with meaning of the payment for declared time, - that of a generation of new shares, representing the actual asset declared.

The stock increases with added labor and money.

- in case it is digital asset, copy of it can be used for the project, and taken by both doer and investor to support their personal objectives, with obligation to agree about.its sale, and benefit all investors proportionally in case of sale? (incentives right?)
- In case it is non-digital (tangible), doer and investor can sell it, and benefit, and repurpose it, but giving priority for anyone in the society to buy it out for the original project objectives first. (does that make sense?)
- And where would these rules live? In the personal person to person agreements, pre-gemerated, based on project purpose, and definition embeded in the agreement?

If projects are to create systems to serve society, project, even open, should have rights to charge globally all companies that reuse the open software and make profitble systems from it.

Causey, whenever we approach someone, and they say it's so great, we somehow cannot provide a direct avenue for investment that would be truly fair...

Conclusion

Abc.